



# **Mobile Workstation 520™**

## **Model F5203**

*Commercial, Government and  
Industrial Solutions Sector*

**Application Developer's Guide**

98-08901C31-O

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# Contents

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<b>About This Guide .....</b>	<b>1</b>
Scope .....	1
Disclaimer .....	1
Intended Audience.....	1
Related Documents.....	2
<b>MW-520 Description .....</b>	<b>3</b>
General .....	3
Specifications .....	3
Data Exchange Network.....	4
Hardware Description.....	4
The Processor Unit.....	5
The Display Unit.....	7
Battery .....	8
Microphone, Sound Blaster, and Speaker .....	8
<b>System Software .....</b>	<b>9</b>
BIOS .....	9
Operating System .....	9
Windows 95.....	9
Windows NT, Windows 2000.....	11
<b>PC Configuration .....</b>	<b>13</b>
Logic Control and Addressing .....	16
Upper Memory Blocks.....	16
I/O Map .....	17
SMBus Interface.....	18
Interrupts and DMA Channels Map .....	19
<b>Power Management.....</b>	<b>21</b>
APM 1.2 System State Machine.....	21
ACPI .....	22
Sleeping State .....	22
MW-520 Temperature Control Mechanism .....	24
Windows System Power Management Events.....	26

## Contents

Suspend .....	29
Enabling Suspend to Disk .....	29
Switching to Suspend to Disk Mode .....	29
Executing the Suspend .....	29
<b>PCMCIA Configuration .....</b>	<b>31</b>
Configuring PCMCIA Cards in Windows NT .....	31
<b>Using Specific Hardware Features .....</b>	<b>33</b>
Software Development Tools .....	33
Hardware Access API .....	33
User Application's Connection Mechanism .....	33
Emergency Event Registration.....	34
Power Off Event Registration .....	34
Win 32 Hardware Access API.....	35
Driver Wide Communication API.....	37
16-bit API.....	39
<b>User-Defined Buttons .....</b>	<b>41</b>
<b>Main Peripherals .....</b>	<b>42</b>
General .....	42
The MW-520 External Ports .....	42
DATATAC Radio .....	42
Creating a Radio Application.....	42
<b>Acronyms and Abbreviations.....</b>	<b>45</b>
<b>Glossary.....</b>	<b>47</b>
<b>Index .....</b>	<b>49</b>

# **About This Guide**

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## **Scope**

The Mobile Workstation 520™ (MW-520) is a standard mobile computer with a Pentium II or Pentium III® processor which runs Microsoft Windows 95®, Windows 98®, Windows NT® 4.0 or Windows 2000®. The MW-520 can include an embedded wireless network device (optional).

The application programmer can use any Windows programmer workbench. Typical programmer workbenches are:

- Visual C/C++®, Microsoft®
- Microsoft Foundation Class, Microsoft
- Visual Basic, Microsoft

## **Disclaimer**

The information included in this document is intended for planning application development. Despite our best efforts, some information may change. Motorola will try to keep you informed of any significant changes. This document carries no guarantee that the information contained herein is completely accurate.

## **Intended Audience**

This manual is intended for Original Equipment Manufacturer (OEM) and end user software application designers and integrators who require knowledge of the product programming interface.

## Related Documents

The following manuals provide additional information:

- *Mobile Workstation 520™ Model F5203 Owner's Manual*, 68P02959C55
- *Mobile Workstation 520™ Model F5203 Quick Reference Card*, 68P02959C56
- *Mobile Workstation 520™ Model F5203 Vehicle Installation Manual*, 68P02959C60
- *RPM500, Radio Portable Modem, Radio Service Software, User's Guide*, 68P02945C40
- *Software Specification – MultiKey/3434L Technical Reference V 1.0* Phoenix Technologies, 1996.
- *APM BIOS Interface Specification*, Revision 1.2. Intel and Microsoft, 1993.
- *ACPI Specification* Revision 1.06, February 1999
- *Phoenix BIOS 4.0*, December 1998
- *Writing Windows Device Drivers*, Microsoft.
- *405i Communication Protocol, Native Mode V 1.1*.
- *Power Management Developers Reference*, PM SDR, Phoenix Technologies, 1995.

## MW-520 Description

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### General

This chapter provides an introductory overview of the MW-520 workstation. Characteristics of the mechanical and electrical design and the basics of operation are briefly described.

When designing and optimizing applications for the MW-520, note the following:

- Although the application can be operated as a standard Windows application, it can also take advantage of services provided by the MW-520 enhanced Application Program Interface (API). These services are described in “Using Specific Hardware Features” on page 33.
- The design goal of the MW-520’s system software is to free the application from managing the MW-520 hardware. This allows applications to be developed on a desktop PC with more memory resources and a larger display. It also saves the programmer the effort of studying the hardware and the Basic Input/Output System (BIOS), and of developing the software needed to manage them. See “System Software” on page 9 for more information.

### Specifications

**Table 1**  
MW-520 Features & Specification

Feature		Basic MW-520 Specifications
Processor		Intel® Pentium® II 333 MHz; Pentium III 500 MHz
Internal Memory		64 MB RAM expandable to 128 MB
LCD		Color VGA
Resolution: Colors: Type:	Resolution:	640 x 480
	Colors:	256,000 Colors
	Type:	Active Matrix
Communications/Expansion		
Serial: Parallel: Video: PC Card Slots: USB Slot: IDB Slot:	Serial:	1 with 16550 UART support
	Parallel:	1 with ECP/EPP support
	Video:	Analog VGA
	PC Card Slots:	Two Type II or One Type III Card Bus Slots
	USB Slot:	One
	IDB Slot:	One
Mass Storage		
Keyboard	Hard Disk:	4.8 GB or larger
	Main:	QWERTY, 84 keys total, 12 function keys, spill-resistant
	Pointing Device:	Integrated Touch-Pad
Display:		6 illuminated function keys
Radio Communications (800 MHz)		Optional Private DataTAC, IDEN

## **Data Exchange Network**

The MW-520 typically communicates over a radio data network consisting of a central (host) computer that runs messaging and form-generation software, a radio network control processor, and remote base stations with a general communications controller.

This network configuration enables messages to be transmitted and received quickly and accurately, and ensures the availability of information when and where it is needed. This also means that the MW-520 user can download and edit forms located on the host computer, regardless of the user's location.

Through the use of several base stations, a single frequency can be reused for wide area coverage. This allows different messages to be transmitted simultaneously to different workstations.

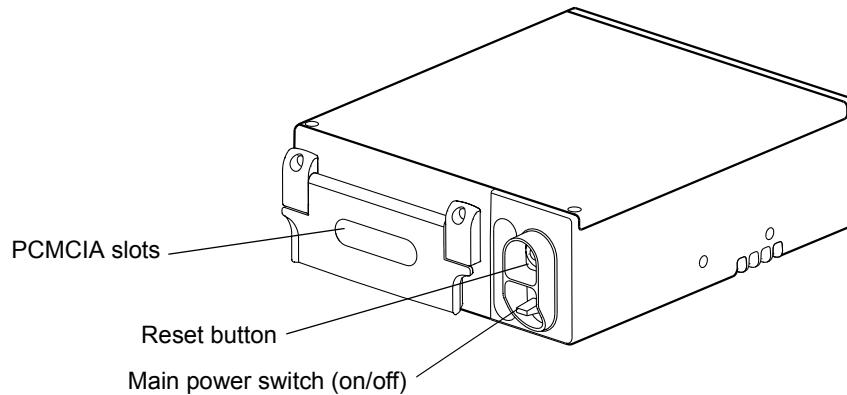
## **Hardware Description**

MW-520 is a terminal product for private and shared markets. The mobile device supports data entry via a keyboard, touchpad and touchscreen (optional). It consists of three separate interconnected components: processor unit, display unit, and keyboard.

## The Processor Unit

### The Front Panel

The main power switch, the reset button and the PC-Card slot are located on the front panel of the processor.

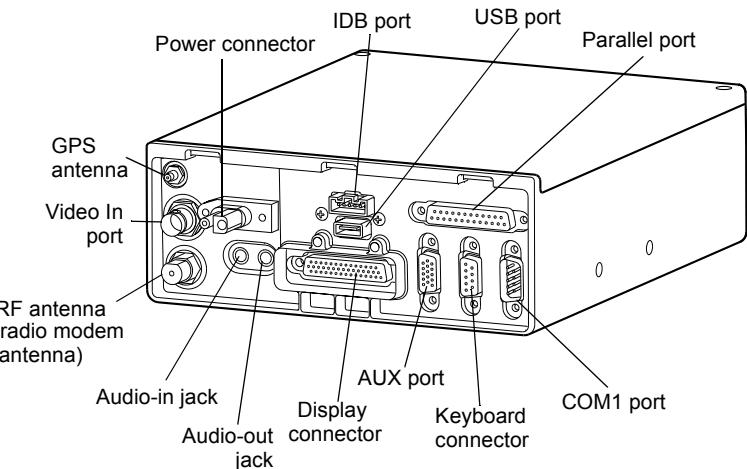


**Figure 1**  
Front View of the Processor

Main Power Switch	Connects/disconnects the terminal power supply from the vehicle's battery.
Reset Button	Generates a hardware reset.
Card Bus slot	The MW-520 features a slot for installing two PC-Card (32-bit) Type II cards or one Type III card. A cover protects the PC-card slot against severe environment conditions.  The Card Bus slot is also compatible with older PCMCIA cards (16 bit).

## The Back Panel

All device and communication connectors are located on the back panel of the processor.



**Figure 2**  
Processor Peripheral Ports

You can attach peripheral devices to these connectors, as follows:

Parallel port	A 25-pin port for parallel devices such as a parallel printer.
Serial port	A 9-pin port for serial devices such as a serial printer. <i>If the device has a 25-pin connector, use a 25-to-9 pin serial adapter.</i>
Audio connectors	An audio-in jack for an external microphone. An audio-out jack for an external 5W speaker.
Auxiliary port	A 15-pin connector for an external monitor. <i>Plug the interface cable of an external monitor into this port and then plug the monitor power cord into a grounded outlet.</i>
USB port	A port for USB devices such as a USB floppy disk.
IDB port	A port for connection of the in-vehicle bus.
Video In port	A port for connection of an external video source.

## The Display Unit

The display unit is a color, active-matrix LCD. The display includes seven pre-defined buttons and six user-defined buttons.

The pre-defined buttons are:

- Power
- Suspend/Resume
- Backlight On/Off
- Brightness
- Volume On/Off (mute)
- Emergency

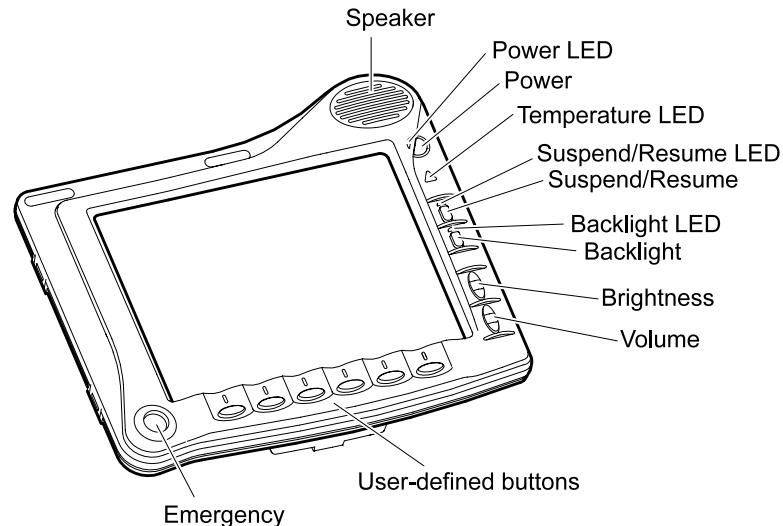
The Emergency button is located in the lower left corner of the display unit. It can only be used if the application supports its functionality.

The other buttons are located near the LCD, adjacent to the respective LEDs.

The Suspend button is a toggle switch.

In Suspend mode the display is turned off, and the electrical circuits enter a power saving mode. When MW-520 wakes-up from Suspend mode, the previous terminal state is restored (previous display, LED indications, etc.).

The display unit can use a touch screen (optional).



**Figure 3**  
Display Unit

**Table 2**  
Display Buttons Functionality

Control/Indicator	Function
Power	Turns the MW-520 on or off.
Power LED	Power on/off indication; Blinks when the battery is low.
Temperature LED	Extreme temperature conditions indication.
Suspend/Resume	Toggles between suspend and resume.
Suspend/Resume LED	Suspend indication.
Backlight	Backlight on/off. Adjust backlight level, using the Brightness button.
Backlight LED	Backlight on/off or faulty processor indication.
Brightness	Increases/decreases brightness level.
Volume	Increases/decreases speaker's volume level (if both buttons have been pressed, the sound will be muted or audible).
User-defined	Carries out a specific function, according to the specific user application.
Emergency	Sends an emergency message to the RF host computer. (This key's functionality depends on its definition in each user system and the active application.)

## Battery

MW-520 is externally powered from the 12V vehicle battery. A Lithium backup battery maintains the system configuration and time.

## Microphone, Sound Blaster, and Speaker

One of the MW-520's main features is its integrated data and voice communication capability.

The workstation has an internal speaker located on the display unit. The speaker is used for various audio alert signals.

The processor unit includes a Windows compatible sound card and external microphone and speaker jacks.

The microphone and the speaker can also be used for future two-way voice communication, text-to-speech, and voice recognition applications.

## System Software

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### BIOS

The MW-520 system setup program is Phoenix BIOS 4.06, developed by Phoenix Technologies Ltd. for mobile Pentium II based computers.

The BIOS enables running Windows® 95, Windows® 98, Windows® 2000 and Windows NT® 4.0 on the MW-520 platform. It also provides hardware initialization, system boot, power management, APM 1.2 or ACPI, Plug & Play registry data-base, and other features.

The BIOS setup is a program that configures the MW-520 hardware according to individual needs and saves the configuration into the CMOS memory (see *Mobile Workstation 520, Owner's Manual* for more information).

### Operating System

MW-520 may run the following operating systems:

- Windows 95 OSR 2.5
- Windows 98
- Windows NT 4.0
- Windows 2000

A full set of .CAB files for these operating systems is saved under C:\SETUP. Use this directory if you need additional drivers.



**Note**

At least 32 MB of RAM are required for the Windows NT 4.0 operating system configuration.

At least 64 MB of RAM are recommended for the Windows 2000 operating system configuration.

### Windows 95

To verify Plug & Play operation in the BIOS setup, enter the Advanced Setup menu, and set the Installed O/S option to Windows (default). To support special hardware features, Windows 95 includes additional files that were added by Motorola to support the workstation's special abilities.



When adding new applications to the hard drive, please be careful not to remove these files, as this can cause your system to malfunction.

To support I/O devices shared interrupts with Windows 95, perform the following modification in the SYSTEM.INI file:

```
[386enh]
ComIrqSharing=true
```

## HWAPP.INI file

This file is contained in all the system software configurations of Windows. It contains different parameters that are used by the driver that handles the special hardware and software of the MW-520.

**Table 3**  
HWAPP.INI Parameters

Parameter	Options	Description
Logger_On	1=Enable 0=Disable	Enables/disables the MW-520 logging utility
Radio_On	1=ON 0=OFF	Defines the internal radio modem status

If the application failed to read the `HWAPP.INI` file, the default parameters will be loaded. These parameters are:.

## Windows NT, Windows 2000

### HWAPP Registry

Windows NT and Windows 2000 parameters are saved in the Registry data-base. The MW-520 Registry keys are located in the following registry folder:

My Computer/Hkey\_Local\_Machine/Software/MW-520/HWDRIVER

The HWDRIVER includes the following parameters:

**Table 4**  
HWDRIVER Parameters

Parameter	Data	Description
BatteryManagement	0x00000001	These values are displayed but cannot be effectively changed.
TemperatureManagement	0x00000001	
BatteryOffDelay	0x000000b4	
TemperatureOffDelay	0x000000b4	
SpeakerBarDelay	0x00000003	
RadioOn	0x00000001	Defines the internal radio modem status
Logger_On	00000001	Enables/disables the MW520 logging utility
InitOverTempDelay*	00000014	Maximal acceptable duration of CCFL critical temperature (shutdown if time has elapsed)
LastBrightness*	0000000c	Brightness level of the last login
LimitedLCDTemp1*	0000003c	First upper limit for CCFL temperature (locking manual access in critical case)
LimitedLCDTemp2*	0000004b	Low bound for CCFL temperature (restoring manual access)
NormalLCDTemp1*	00000041	Second upper limit for CCFL temperature (shutdown if critical)
NormalLCDTemp2*	0000004b	Second upper limit for CCFL temperature (by default the same as LimitedLCDTemp2)
CCFLTimerDelay*	00000002	Delay for CCFL temperature check polling
ShutdownTime*	00000003	Duration of shutdown process (in case of critical CCFL temperature)

\* Relevant only for MW-520s with a 1000 Nit display.

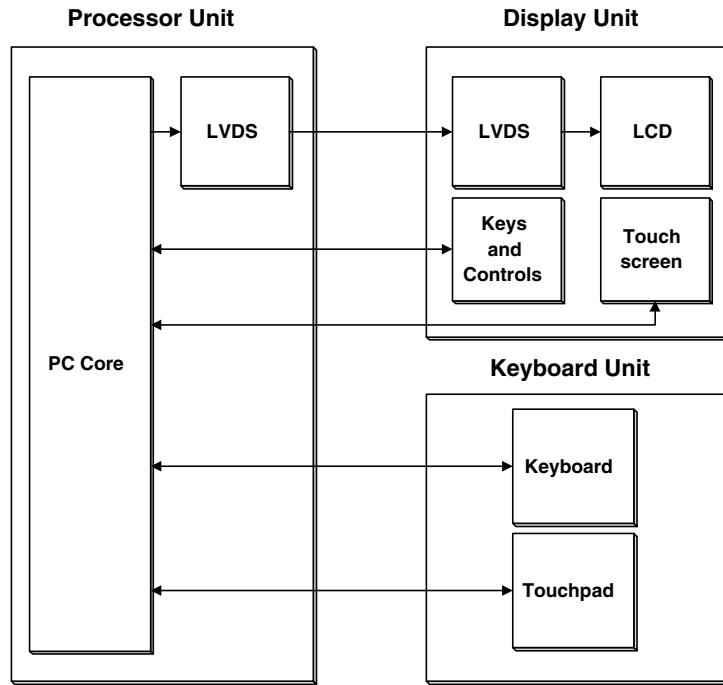
If the application fails to read the HWDRIVER, the default parameters will be loaded.

## PC Configuration

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The MW-520 mobile workstation consists of three separate interconnected components: processor, display unit, and keyboard.

Figure 4 describes the MW-520 components and their interfaces.



**Figure 4**  
MW-520 Three Unit Model

The MW-520 PC architecture is illustrated in Figure 5 . It contains the devices listed below:

Processor	EMC-2 (Pentium II MMX 333 Or Pentium III 500 MHz)
ChipSet	Intel 82371EB (443BX and PIIX4E)
Level 2 cache	512KB
SDRAM	32 MB (1 × 4M × 64 bit) 64 MB (1 × 8M × 64 bit) 128MB (1 × 16M × 64bit) 256MB (1 × 256M × 64bit)
Keyboard controller	Hitachi H647343416
VGA controller	69000 (CHIPS) + 2Mb RAM
PC-Card controller	PCI1225 (Texas Instruments)
COM1, COM2	Super I/O National PC87338/PC97338
COM3, COM4	National PC16550 (2 items)
BIOS Flash	Intel flash 4Mb - E28F400B5-T60 (Intel)
Sound controller	Solo - 1E (ESS)
USB	(Part of PIIX4E)
Temperature controller	LM77
Touchscreen	Elo™ Resistive Digitizer
Video capturing	Enhanced Video Input Processor (EVIP) SAA7111A

The MW-520 computer is based on the Intel EMC-2 Module that includes a mobile Pentium II or Pentium III CPU chips, and 512KB second level cache.

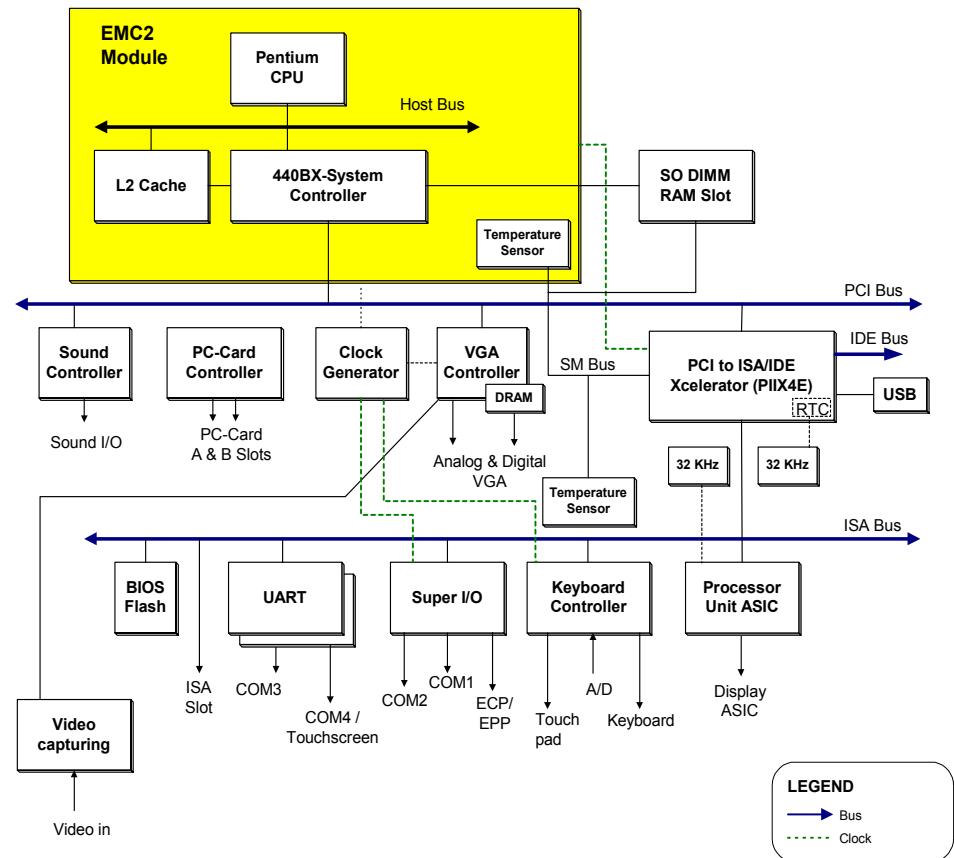
PCI and ISA buses are used for peripheral device connection.

PC-Card, VGA, IDE and sound controllers are connected to the PCI bus.

The following devices are connected to the ISA bus:

- the BIOS flash chip
- the keyboard controller
- the super I/O chip (two UARTs, parallel port and floppy disk controller)
- two auxiliary UARTs
- the touchscreen (via UART)
- the processor unit ASIC.

The MW-520 PC architecture complies with Microsoft PC99 requirements.



**Figure 5**  
MW-520 PC Architecture

## Logic Control and Addressing

This section includes maps of upper memory blocks, I/O addresses, and interrupts.

### Upper Memory Blocks

**Table 5**  
UMB Map

Address (hex)	Task	Comments
A0000-BFFFF	Video memory	
C0000-CAFFF	VGA BIOS	
CB000-CFFFF	PCM boot BIOS	
D0000-D7FFFF	PCMCIA services	Used for power management
D8000-DFFFF	PCMCIA services	BIOS area in SMM mode
E0000-FFFFF	SYSTEM BIOS areas	
EA000-EBFFF	ESCD (PNP/DMI configuration)	Part of system BIOS area
EC000-EFFFF	BIOS boot block	Part of system BIOS area
F0000-FFFFF	BIOS	Part of system BIOS area

## I/O Map

**Table 6**  
I/O Map

Address (Hex)	Width	FUNCTION
0000-000F	8-bit	DMAC-1
0020	8-bit	PM2_CTRL register
0020-0021	8-bit	PIC-1
0040-0043	8-bit	TIMER
0048-004B	8-bit	TIMER
0060	8-bit	Reset X-bus, IRQ12/M and IRQ1
0061	8-bit	NMI status and control, speaker
0064	8-bit	Keyboard Controller
0070	8-bit	CMOS Index and NMI enable
0071	8-bit	RTC data
0078-0079	8-bit	Reserved
0080	8-bit	BIOS Port 80 [debug port]
0081-008F	8-bit	DMA1/DMA2 page register
00A0-00A1	8-bit	PIC-2
00B2-00B3	8-bit	Advanced PM control (PCI bus only)
00C0-00DE	8-bit	DMAC-2
00F0	8-bit	Co-processor error
0100-011F	8-bit	Processor unit ASIC PORTS
0170-0177	8-bit	Channel 2 IDE
01F0-01F7	8-bit	Channel 1 IDE
0200-0207	8-bit	Legacy joystick port (does not exist)
0220-022F	8-bit	Sound controller
0240-024F	8-bit	Sound controller
02E8-02EF	8-bit	COM4 [GPS]
02F8-02FF	8-bit	COM2
0300-0301	8-bit	Sound controller
0308-030F	8-bit	Free (but will still be locked by the BIOS)
0330-0335	8-bit	Sound controller
0378-037F	8-bit	Parallel port
0388-038D	8-bit	Sound controller
0398-0399	8-bit	Super I/O
03B4-03B5	16-bit	Video
03BA	16-bit	Video
03C0-03CA	8-bit	Video

**Table 6**  
I/O Map (Continued)

Address (Hex)	Width	FUNCTION
03CC	8-bit	Video
03CE-03CF	8-bit	Video
03D4-03D5	8-bit	Video
03DA	8-bit	Video
03E0-03E1	8-bit	PCMCIA Controller
03E4-03E5	8-bit	PCMCIA Controller
03E8-03EF	8-bit	COM3 [Radio]
03F0-03F5	8-bit	Primary diskette controller (not used)
03F6	8-bit	Primary IDE channel command port
03F7	8-bit	Primary floppy channel command port
03F8-03FF	8-bit	COM1
04D0-04D1	8-bit	PIC-1/PIC-2 IRQ edge/level control
0CF8-0CFC	16-bit	PCI configuration space
0CF8	32-bit	CONFADD register (PCI Rg)
0CFC	32-bit	CONFDATA register (PCI Rg)
0CF9	8-bit	Reset control (PCI bus only)

For details of the 82431TX System Controller's register map, see [8a], pages 21-22.

For details of the 82371AB PCI-to-ISA/IDE XCelerator register map, see [8b], pages 43-46.

## SMBus Interface

**Table 7**  
SMBus Device Address

Device	Address
EMC (Thermal Sensor MMO (Intel))	0x9C
SDRAM Buffer	0000
Temperature Sensor (LM77)	0x90

## Interrupts and DMA Channels Map

The devices use the Interrupts as defined in the following tables:

**Table 8**  
PCI INT Line Definitions

PCI IRQ	Devices
INT A	PC Card Controller (1) + Sound Controller (1)
INT B	PC Card Controller (2) + VGA Controller
INT C	Free
INT D	USB

**Table 9**  
Interrupt Map

IRQ	Source
IRQ 15	Processor unit ASIC
IRQ 14	IDE hard disk
IRQ 13	Floating point exception
IRQ 12	Mouse
IRQ 11	ISA PCMCIA cards
IRQ 10	PCI IRQ Resource
IRQ 9	Redirected IRQ2 + SMI
IRQ 8	RTC
IRQ 7	LPT 1
IRQ 6	Floppy drive (not used)
IRQ 5	PCI IRQ Resource
IRQ 4	COM1 (external), COM3 (radio)
IRQ 3	COM2 (GPS), COM4 (digitizer)
IRQ 2	Second internal interrupt controller
IRQ 1	Keyboard controller
IRQ 0	Timer



COM1/COM3 use IRQ4 and COM2/COM4 use IRQ3 in sharing mode. Please take this feature into consideration when making a high speed device connection.



IRQ 5 and 10 will be used for PCI devices, and will be allocated dynamically. Usually, the sound controller and the card bus controller will be allocated to IRQ5.

**Note**

**Table 10**  
Channel Map

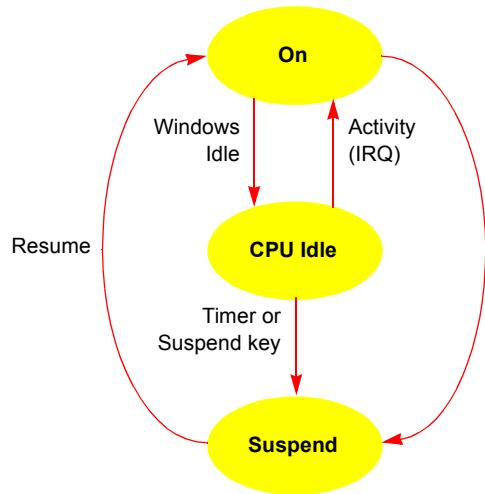
Channel	Source
DMA 0	Free (can be used by PCI devices)
DMA 1	Parallel Port (ECP mode)
DMA 2	Free (can be used by PCI devices)
DMA 3	Free (can be used by PCI devices)
DMA 4	Direct memory access controller
DMA 5	Free (can be used by PCI devices)
DMA 6	Free (can be used by PCI devices)
DMA 7	Free (can be used by PCI devices)

# Power Management

---

## APM 1.2 System State Machine

The APM 1.2 System State Machine defines the states of all components in the system.



**Figure 6**  
System State Machine

The machine contains three states: On, CPU Idle, and Suspend. All local *Standby* modes are canceled.

**Table 11**  
State Definitions

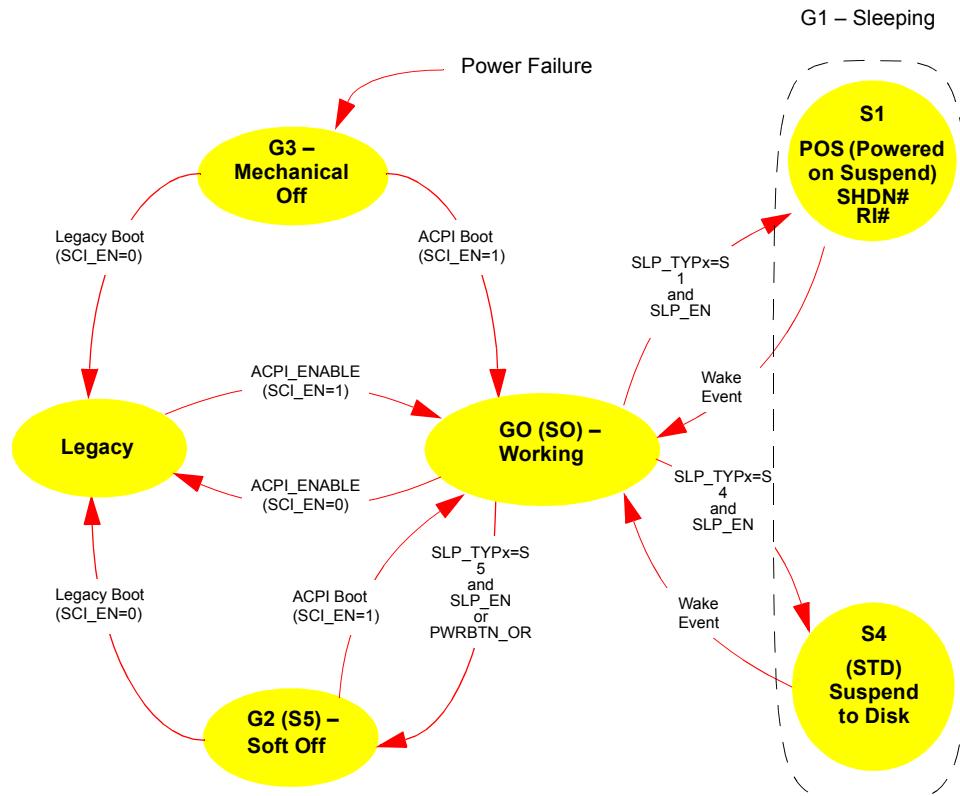
Phoenix	Functionality
On	All devices on, full clock
CPU idle	All devices On, reduced clock
Suspend (to RAM)	Display and Disk power down Stop Clock, DRAM refresh mode
Suspend (to Disk)	Memory contents written to disk; power off

## ACPI

The MW-520 supports ACPI for Windows 98 and Windows 2000, using a standard ACPI system with a number of extensions:

- At state S4, power is preserved for most devices.  
At state S5 the power is Off.
- Battery handling is similar to standard battery handling, providing a battery low notification. However, in case of a “Low” event, the battery power level is set to 100% or 5%.
- The MW-520 includes three temperature sensors designed to protect the system from overheating and causing the CPU to throttle. If the temperature rises above the determined “Suspend” level, the system is suspended (see below for more details).

## Sleeping State



**Figure 7**  
Sleeping State Chart

**Table 12**  
Device States

Device/State	D0	D1	D2	D3	Controlled by
Hard Disk	ON (working state)*	Not supported	Not supported	Standby (hard disk stopped)	PIIX4E (IDE Controller)
VGA Controller	ON (working state)*	Not supported	Not supported	Device off + LVDS closed <sup>†</sup>	
Sound Controller	ON (working state)*	Not supported	Embedded DSP is halted & analog functions are off	D2 and oscillator off (PCI bus stopped)	
PC Card	ON (working state)*	Not supported	Device at intermediate state (RI_OUT available)	Off state (PCI bus stopped and no RI_OUT)	Card Bus Controller
Com 1	ON (working state)*	Not supported	Not supported	Closed (buffer 1 closed)	SHDN#1 Super I/O
Com 2	ON (working state)*	Not supported	Not supported	Closed (buffer 2 closed)	SHDN#1 Super I/O
Com 3	ON (working state)*	Not supported	Not supported	Not supported	–
Com 4	ON (working state)*	Not supported	Not supported	Not supported	–
LPT	ON (working state)*	Not supported	Not supported	Closed (Via Super I/O depend on Com 1&2)	Super I/O
USB	ON (working state)*	Not supported	Not supported	USB port suspended	PIIX4E (USB controller)
Radio Modem	ON (working state)*	Not supported	Not supported	Radio off	ASIC RPM_OFF bit
GPS	ON (working state)*	Not supported	Not supported	GPS off	ASIC GPS_OFF

\* The device is open/closed depending on the OS decision (when not used with a specific device, it can be closed)

† The LVDS is closed by the hardware when the VGA controller is off.

Device/State	C0	Throttling*	C1	C2	C3	Controlled By
CPU	100% speed	50% Or 25%	Clock stopped	Not supported	Not supported	PIIX4E (stop clock)

\* The throttling state is controlled by the PIIX4E and activated in hot conditions

## MW-520 Temperature Control Mechanism

Model 5203 contains a new temperature control mechanism, based on CPU internal clock throttling. The new mechanism is valid for all operating systems, and has several advantages:

- The clock-throttling enables reduction of the CPU heat in high temperature conditions. In most applications, the CPU performance degradation is negligible.
- The throttling thresholds are software-adjustable.
- At very high temperature conditions, the MW-520 will usually enter Suspend state, instead of shutting down. This enables the MW-520 to continue receiving messages even if, for instance, the unit was left working in a parked car on a very hot day.

### Working Unit:

- At 38°C, the CPU frequency will be reduced to 50%.
- At 45°C, the CPU frequency will be reduced to 25% and the red temperature led will start blinking.
- At 55°C, the MW-520 will enter Suspend State.
- At 65°C, the MW-520 will shut down.

### Power ON:

- At up to 55°C, the unit will start up at full speed.
- At up to 60°C, the unit will start up at 50% CPU frequency.
- At up to 65°C, the unit will start up at 25% CPU frequency.
- If powered on at 70°C, the unit will immediately enter Suspend state.
- The unit will not power on at 75°C or above.



The temperature thresholds are defined according to the internal temperature, therefore the ambient temperature tolerance is  $\pm 2^{\circ}\text{C}$

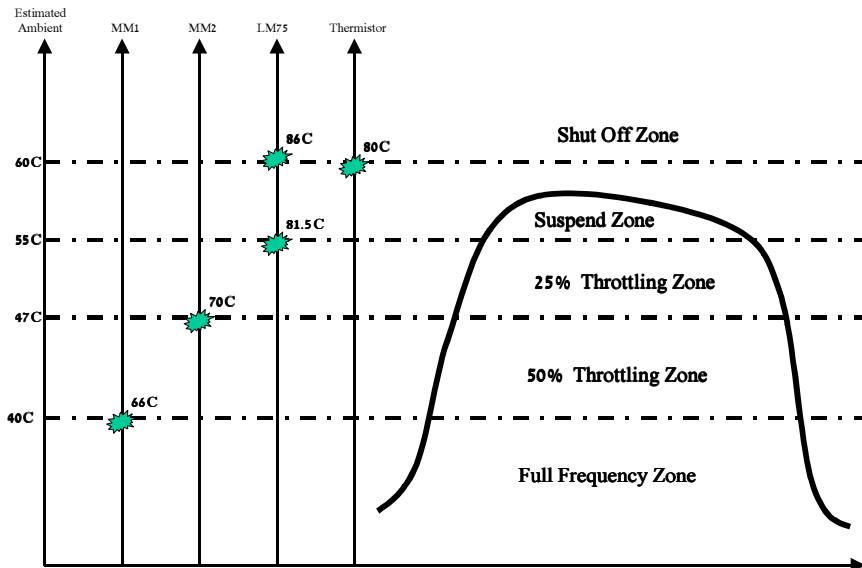
#### Note

Decisions regarding the CPU clock states are based on internal temperatures within the CPU housing, measured by four sensors inside the CPU housing:

- LM75 is a sensor located on the main board. This sensor is responsible for the Suspend threshold and for the software shut off sequence, and its level can be adjusted using the relevant software.
- MM1 is a sensor located on the EMC2 module (Pentium module). This sensor is responsible for the first 50% throttling, and its level can be adjusted using the relevant software.

- MM2 is a sensor located on the EMC2 module too. This sensor is responsible for the second 25% throttling, and its level can be adjusted using the relevant software.
- The thermistor located on the main board (identical to the sensor which was responsible for the temperature mechanism in previous MW-520 phases). This sensor is responsible for hardware shutdown (in case of software hang), and for the red temperature led activity. This sensor is not S/W adjustable.

The temperature control mechanism is described in the following chart:



## Windows System Power Management Events

Any of the following events will resume the MW-520 from Suspend mode:

- Resume key pressed
- Key pressed
- COM1, COM3 ring indicator
- Touch screen display
- Emergency key pressed.

The Windows software informs the application about a power management event over a WM\_POWER message. Use a WM\_POWER\_BROADCAST message for 32-bit applications. Use a WM\_POWER message for 16-bit applications.

### WM\_POWERBROADCAST

The WM\_POWERBROADCAST message is sent by Windows to a 32-bit application to notify it of power-management events.

```
WM_PowerEvent = (DWORD) wParam;
dwData = (DWORD) lParam;
```

#### Parameters

##### *dwPowerEvent*

Event notification message. This parameter can be one of the following values:

Value	Meaning
PBT_APMBATTEYLOW	Battery power is low.
PBT_APMOEMEVENT	OEM-defined event occurred.*
PBT_APMPOWERSTATUSCHANGE	Power status has changed.*
PBT_APMQUERYSUSPEND	Request for permission to suspend.
PBT_APMQUERYSUSPENDFAIL	Suspension request denied.
PBT_APMRESUMECRITICAL	Operation resuming after critical suspension.
PBT_APMRESUMESUSPEND	Operation resuming after suspension.
PBT_APMSUSPEND	System is suspending operation.

\* Not supported by MW-520 BIOS and irrelevant to the application.

##### *dwData*

Function-specific data. For most messages, this parameter is reserved and not used. However, if *wParam* is one of the resume notifications (PBT\_RESUME), the *lParam* parameter can specify the PBT\_APMSUSPENDFROMFAILURE flag. This flag indicates that a suspend operation failed after the PBT\_APMSUSPEND message was sent.

## Return Values

Return TRUE to grant a request.

Request BROADCAST\_QUERY\_DENY to deny a request.

## WM\_POWER

The WM\_POWER message is sent when the system is about to enter Suspend mode.

```
WM_POWER
fwPowerEvt = wParam; // power-event notification message
```

### Parameters

*fwPowerEvt*

Value of *wParam*. Specifies a power-event notification message. This parameter can be one of the following values:

Value	Meaning
PWR_CRITICALRESUME	Indicates that the system is resuming operation after entering Suspend mode without first sending a PWR_SUSPENDREQUEST notification message to the application. An application should perform any necessary recovery actions.
PWR_SUSPENDREQUEST	Indicates that the system is about to enter Suspend mode.
PWR_SUSPENDRESUME	Indicates that the system is resuming operation after having entered Suspend mode normally, that is, the system sent a PWR_SUSPENDREQUEST notification message to the application before the system was suspended. An application should perform any necessary recovery actions.

## Return Values

The value an application returns depends on the value of the *wParam* parameter. If *wParam* is PWR\_SUSPENDREQUEST, the return value is PWR\_FAIL to prevent the system from entering the suspended state; otherwise, it is PWR\_OK. If *wParam* is PWR\_SUSPENDRESUME or PWR\_CRITICALRESUME, the return value is zero.

## PBT\_APMRESUMESUSPEND

The PBT\_APMRESUMESUSPEND message is sent as a notification that the system has resumed operation after being suspended. A window receives this message through the WM\_POWERBROADCAST message.

```
dwData = (DWORD) 1Param;
```

**Parameters***dwData*

Reserved; must be 0.

**Return Values**

No return value.

**Remarks**

Applications may receive this message at any time without a preceding PBT\_APMSUSPEND message.

**PBT\_APMSUSPEND**

The PBT\_APMSUSPEND is sent immediately before the computer is suspended. This message is typically sent when all applications and installable drivers have returned TRUE to a previous PBT\_APMQUERYSUSPEND message. A window receives this message through the WM\_POWERBROADCAST message.

```
dwData = (DWORD) 1Param;
```

**Parameters***dwData*

Reserved; must be 0.

**Return Values**

No return value.

**Remarks**

An application should process this message by completing all tasks necessary to save data. This message may also be sent, without a prior PBT\_APMQUERYSUSPEND message, if an application or device driver uses the **SetSystemPowerState** function to force suspension.



Windows NT includes the APM2.0 utility, which adds APM support to the Windows NT system.

See Microsoft MSDN for additional information about Power Management events.

## Suspend

The MW-520 supports two suspend modes: Suspend to RAM and Suspend to Disk.

In Suspend to RAM mode, the memory switches to “self refresh” mode, all system clocks are stopped, and all devices switch to StandBy.

In Suspend to Disk mode, the memory content and essential register values are written to the hard disk, and then the power is switched off.

When the system restarts, the BIOS knows that the last time the MW-520 was powered off this was in the course of a suspend to disk action. The necessary devices are initialized and the saved registers and memory content are restored. Resuming after “Suspend to Disk” takes longer than “Suspend to Ram”, but the power consumption is much lower.

### Enabling Suspend to Disk

In order to cause the MW-520 to use the Suspend to Disk mode, you must create a special partition that will be used by the BIOS for saving the system data.

1. Run the Phdisk.exe utility (located in c:\setup\util).
2. At the command mode (Use Exit to Dos), use the phdisk/create/partition command to create the Save to Disk partition.
3. Restart the computer.



**Note**

If you are using Windows NT, you cannot run Phdisk in the Command window. Copy the Phdisk to a bootable SRAM card or to a bootable floppy, and boot the computer. You will then be able to use Phdisk to create the new partition.

Windows 2000 supports a new method called Hibernate (this is similar to Suspend to Disk but operates under OS control). To enable Hibernate, click the Power Management icon on the control panel, select the Hibernate tab and enable this option (no additional steps are necessary).

### Switching to Suspend to Disk Mode

1. Once the Save to Disk partition has been created, press the F2 key at BIOS startup to open the BIOS setup utility.
2. From the Power menu, select Suspend.
3. Select Suspend to Disk and Save & Exit.

### Executing the Suspend

From the Windows Start menu, select the Suspend button

*or*

Exit windows to suspend or Suspend time out

The system initiates the Suspend action. A progress bar indicates that the memory content is being written to the disk, and when completed, the computer is powered off.

## PCMCIA Configuration

---

### Configuring PCMCIA Cards in Windows NT

When you have Windows NT as your operating system, the Phoenix Card Executive for NT is automatically loaded onto your hard drive. The Card Executive configures the PCMCIA card properly each time it is inserted in MW-520.

It is recommended to insert Ethernet cards before running Windows NT and remove the cards after Windows shutdown. Card Executive enables Modems, ATA and SRAM cards “hot insertion” mode, i.e., inserting and removing the cards while Windows NT are running.

Whenever you insert a PCMCIA card in your workstation for the first time, the *PCMCIA IDE Driver Parameters* appears on the screen. To configure a PCMCIA card:

1. Set the IRQ Level parameter to `IRQ 11`.
2. Set the I/O Port Address to `Auto`.
3. Press *Continue*.

A prompt for configuration completed appears on the screen.

# Using Specific Hardware Features

## Software Development Tools

Microsoft Visual C++ development kit was used by the MW-520 engineering team during product development. No special restrictions apply to the software development tools for its applications.

The Application Program Interface (API) library and *include* files are located on your hard disk as follows:

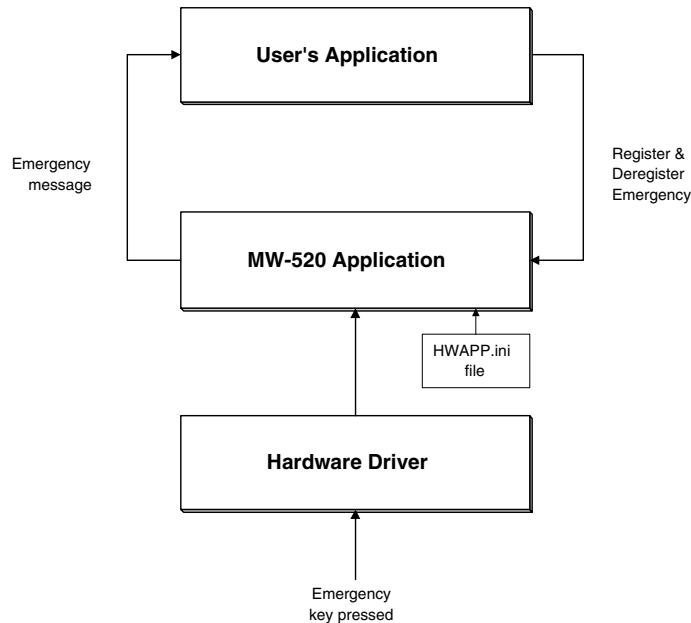
C:\HWDRIVER\HWEVNT.LIB (16-bit) HWEVNT.H  
 C:\HWDRIVER\HWEVNT32.LIB (32-bit) HWEVNT32.H

## Hardware Access API

This API is supported by Windows 95 and 98 for backward compatibility purposes only.

### User Application's Connection Mechanism

The MW-520 hardware access software contains an application, a DLL and a VxD driver. Figure 8 describes the hardware access software modules and their interfaces. HWAPP.INI is a system parameter text file.



**Figure 8**  
 Hardware Access Software

When the Emergency key is pressed, an interrupt that modifies the MW-520 application is generated. The MW-520 application notifies the user's applications registered for an emergency event. The registration mechanism is described in the following section.

## Emergency Event Registration

The Windows user application can be registered to receive the MW-520 emergency events. The registration process is as follows:

1. Activate the `Register_Emg` function call from the user's application (see API for details). Its output is the registration status.
2. If an emergency occurred, the message defined by the user's application is sent to it.

If the registered application is not activated, the `DeRegister_Emg` application should be activated.

Following is a C-code example of emergency registration/deregistration:

```
long FAR PASCAL_EXPORT Wnd_Proc
    (HWND hwnd,
     UINT message,
     UINT wParam,
     UINT lParam
    {
    .
    .
    .
    switch (message)
    {
        case WM_CREATE
        .
        .
        .
        Register_Emg (hwnd, MY_MSG_NUMBER);
        .
        .
        .
        break;
        case WM_DESTROY:
        .
        .
        .
        Deregister_Emg (hwnd);
        Break;
    }
}
```

## Power Off Event Registration

The duration until the MW-520 is shut down may be used for several purposes, for example, sending de-registration messages by the TX application. The registration process of the application is similar to the emergency registration.

1. Activate the `RegisterSysEvent` function call with the event parameter `POWER_OFF` (see API for details). Its output is the registration status.
2. If a `POWER_OFF` event occurs, the message defined by the user's application is sent to the application.

If the registered application is not activated, the `DeRegisterSysEvent` application should be activated before closing the user's application.



With ACPI systems, the application should register to Windows Power Off event and not this event.

**Note**

## Win 32 Hardware Access API

### Register\_Emg

WORD WINAPI Register\_Emg32 (HWND hwnd, UINT uiMsg)

*Purpose* Opens the emergency session.

*Input* hwnd: Window handle of the emergency session.  
uiMsg: The message number used for notification.

*Output* None.

*Returned Value* EMG\_SUCCESS or EMG\_FAILURE, depending on the number of registered applications.

### DeRegister\_Emg

WORD WINAPI DeRegister\_Emg32 (HWND hwnd) Register\_Emg

*Purpose* Closes the emergency session.

*Input* hwnd: Window handle of the emergency session.

*Output* None.

*Returned Value* EMG\_SUCCESS

### RegisterSysEvent

WORD APIENTRY RegisterSysEvent32 (HWND hwnd, UINT uiMsg, WORD event)

*Purpose* Registers the application to get notification for the system events.

*Input* hwnd: Specifies the handle of any user application.  
uiMsg: The message number used for notification.

EMERGENCY 0x0100  
POWER\_OFF 0x0080

*Output* event, pointer to actual system event status.

*Returned Value* 1 – ok, 0 – fail

### DeRegisterSysEvent

```
WORD FAR PASCAL _export DeRegisterSysEvent32 (HWND hwnd)
```

*Purpose* De-registers the system event session.

*Input* hwnd: specifies the handle of the user application.

*Output* None.

*Returned Value* 1 – ok, 0 – fail



Run all developed applications from the Windows NT/Windows 95 Start menu.

**Note**

## Driver Wide Communication API

### ReadLCDTemp

```
BOOL APIENTRY ReadLCDTemp (float *temperature)
```

*Purpose*      Reads the LCD temperature from LCD ASIC.

*Input*          None

*Output*        float \*data. (volts)

*Returned Value* 1 – ok, 0 – fail

### ReadBrightnessLevelStep

```
BOOL APIENTRY ReadBrightnessLevelStep (int *BrightnessLevel)
```

*Purpose*      Reads the brightness level from LCD ASIC.

*Input*          None

*Output*        UINT \*BrightnessLevel. (step)

*Returned Value* 1 – ok, 0 – fail

### SetBrightnessLevelStep

```
BOOL APIENTRY SetBrightnessLevelStep (int delta_step)
```

*Purpose*      Sets the brightness level from LCD ASIC.

*Input*          int delta (range -32, +32) in steps

*Output*        None

*Returned Value* 1 – ok, 0 – fail

### SetBrightnessLock

```
BOOL APIENTRY SetBrightnessLock (BOOL value)
```

*Purpose*      Sets the brightness control in LCD ASIC

*Input*          BOOL value : TRUE – lock, FALSE – unlock

*Output*        None

### **ReadBrightnessLock**

```
BOOL APIENTRY ReadBrightnessLock (void)
```

*Purpose*        Reads the brightness lock value in LCD ASIC.

*Input*            BOOL value : TRUE – lock, FALSE – unlock

*Output*          None

*Returned Value*  BOOL value : TRUE – locked, FALSE – unlocked

### **ReadLCDVersion**

```
BOOL APIENTRY ReadLCDVersion (DWORD *data)
```

*Purpose*        Reads the LCD version LCD ASIC.

*Input*            None

*Output*          DWORD \*data (version number)

*Returned Value*  1 – ok, 0 – fail

## 16-bit API

(Not recommended, available for backward compatibility purposes support only)

### Register\_Emg

WORD FAR PASCAL \_export Register\_Emg (WORD hwnd, UINT uiMsg)

*Purpose*      Opens the emergency session.

*Input*            hwnd: Window handle of the emergency session.  
                      uiMsg: The message number used for notification.

*Output*          None.

*Returned Value* EMG\_SUCCESS or EMG\_FAILURE depending on the number of registered applications.

### DeRegister\_Emg

WORD FAR PASCAL \_export DeRegister\_Emg (WORD hwnd)

*Purpose*          Closes the emergency session.

*Input*            hwnd: Window handle of the emergency session.

*Output*          None.

*Returned Value* EMG\_SUCCESS.

### RegisterSysEvent

WORD FAR PASCAL \_export RegisterSysEvent (WORD hwnd, UINT uiMsg, WORD event)

*Purpose*          Registers the application to get notification for the system events.

*Input*            hwnd: Specifies the handle of any user application.  
                      uiMsg: The message number is used for notification.  
                      EMERGENCY    0x0100  
                      POWER\_OFF   0x0080

*Output*          event, pointer to actual system event status

*Returned Value* 1 – ok, 0 – fail

### DeRegisterSysEvent

```
WORD FAR PASCAL _export DeRegisterSysEvent (WORD hwnd)
```

*Purpose* De-registers the system event session.

*Input* hwnd: specifies the handle of the user application.

*Output* None.

*Returned Value* 1 – ok, 0 – fail



**Note**

The MW-520 software (HWDriver and application) allows running 16-bit applications on 32-bit software under Windows 95. The THUNK mechanism is used to implement this feature. When using THUNK during applications' development, some restrictions should be taken into consideration. For more information on THUNK, see Microsoft Visual C++ on-line help and Microsoft Development Network Knowledge data base.

## User-Defined Buttons

---

The six user-defined buttons located on the display unit use scan codes 64h through 69h, from left to right. These scan codes are not used by any other keys on the keyboard.

To modify these codes and load them at system boot use the C:\MATRIX\MATRIX.EXE utility.



The MATRIX utility enables you to modify the user-defined buttons scan codes to keyboard scan codes alone.  
This is not relevant to Windows NT or Windows 2000.

To modify the scan codes, perform the following steps:

1. Run MATRIX.EXE.
2. Press F2 to modify.
3. Follow the instructions on the screen.
4. Press the user-defined button and see what key it simulates. If this is not the required key, press the button again. Another key will be simulated.
5. Press F6 to save the matrix configuration in an .MTX file.
6. Add the following line to the AUTOEXEC.BAT:  
C:\MATRIX\MATRIX.EXE C:\MATRIX\XXX.MTX
7. Reboot the MW-520.

## Main Peripherals

---

### General

The following peripheral devices may be attached to the MW-520 connectors:

- mobile printers
- external speaker
- serial RS-232 communication devices
- DATATAC® radio
- IDEN® radio
- Standard GPS
- Any standard USB drive
- IDB vehicle bus standard

### The MW-520 External Ports

The MW-520 serial external port supports a full set of RS-232 lines. The MW-520 includes one external port (COM1), and additional serial ports can be added by using USB serial converters.

### DATATAC Radio

#### Creating a Radio Application

Using the standard interface for RF communication, you can choose to communicate directly with the MW-520 internal modem which is a standard serial device, running on COM3, with a default of 8 bits, no parity, 9600 baud interface. Options such as handshaking are selectable through the Native Mode interface. The only difference in the software interface is the COM3 base address, which is 03E8H, and the COM3 IRQ, which is IRQ4. By using Native Mode, you take on the responsibility of respecting all conventions of the Native Mode protocol and must personally address any contention between multiple applications (if there are any). For more information, refer to the *Native Mode Interface Reference Manual*, 68P04014C90.

When the MW-520 is in Suspend, the RF modem will usually be powered up in Receive mode. In order to prevent data loss when an outbound message arrives while the system is in Suspend (wake-up from Suspend can take 5 seconds), it is recommended to deassert the DTR line before Suspend.

The radio application/driver can detect the Suspend event by waiting for the Windows PWR\_SUSPENDREQUEST message. When the Suspend request occurs, the radio application should notify the modem to stop transferring data (deassert

DTR, or switching the modem to transparent mode). If the application receives a PWR\_SUSPENDREQUEST message during data transferring, it is recommended to reject the request in order to prevent data loss. When Resume occurs, it should notify the modem to continue (assert DTR, or switch the modem to Native mode).

The MW-520 resumes from Suspend mode when an RI signal is received from an external radio-modem connected to COM1, or from the internal radio-modem connected to COM3 (resume occurs on the RI falling edge). The modem sends an RI signal only when the DTR line is deasserted.



Ensure that your application is power management aware and compatible with Microsoft Power Management API.

**Note**

The RF-modem power-on can be controlled automatically via Windows start-up by an MW-520 HWAPP application (the power-on option is the default option).

### Any Modem that Supports DTR Functionality

When the MW-520 enters Suspend state, the DTR is inactivated.

When the MW-520 is resumed from the Suspend state, an application should activate the DTR when it is ready to receive incoming data from the RF-modem.

The required sequence when resuming from Suspend:

1. Get the Windows message PWR\_SUSPENDRESSUME.
2. Assert DTR.
3. Return with PWR\_OK from the window procedure.

## Acronyms and Abbreviations

---

ACPI	Advanced Configuration and Power management Interface
API	Application Program Interface
ASIC	Application Specific Integrated Circuit
BIOS	Basic Input/Output System
CMOS	Complementary Metal-Oxide Semiconductor
CPU	Central Processing Unit
DDE	Dynamic Data Exchange
DMA	Direct Memory Access
DRAM	Dynamic Random Access Memory
DTE	Data Terminal Equipment
DTR	Data Terminal Ready
IDB	Integrated Data Base
IDE	Integrated Drive Electronics
I/O	Input/Output
IRQ	Interrupt ReQuest
ISA	Industry Standard Architecture
LCD	Liquid Crystal Display
LED	Light Emitting Diode
MWCS	MagicPipe™ Wireless CommStack
OEM	Original Equipment Manufacturer
PCI	Peripheral Component Interconnect
PCMCIA	Personal Computer Memory Card International Association
RAM	Random Access Memory
RF	Radio Frequency
RI	Ring Indicator
UART	Universal Asynchronous Receiver Transmitter
USB	Universal Serial Bus
VGA	Video Graphics Array
VRM	Vehicular Radio Modem

## Glossary

---

Application	A computer program used to perform a specific work.
API	The interface between application programs and the network software.
ASIC	A chip which can be readily customized for a given application.
BIOS	Software for transferring information between elements such as memory, screen and disk.
Bus	A communication channel carrying signals from any device used by the system to another device. For example, data being transferred to and from a hard disk travels on a bus.
CARD_BUS slot	A socket into which the CARD_BUS is inserted.
CMOS	The memory that stores the configuration you establish by running the computer's setup program. CMOS memory uses very little power and stores the information even when the computer is turned off.
COM Port	COM stands for communication. COM ports are the serial ports of the MW-520.
DDE	A Microsoft protocol that allows Windows applications to communicate using a client/server model.
Device driver	A program that controls how software communicates with a physical device (for example, a mouse, memory, or a printer).
DMA	A method that allows a peripheral device to directly read or write to memory, without the time delay of going through the CPU.
DOS	A software that supervises computer's operation, including handling I/O.
Drive	A hierarchical organization of directories, stored on a disk.
DTR	An RS-232 control signal used by a terminal to tell a modem that it is ready to receive data.
Emergency key	An orange key - although it can be any key - that is configured to send emergency information to Dispatch.

Hard disk	A large-capacity data-storage device that is installed inside the MW-520.
IDE	A hard drive with a built-in controller.
ISA bus	A computer's bus is the hardware system it uses to transfer information between the different hardware elements of the computer. The ISA bus is the most common form of bus.
OEM	Supplier who makes equipment for sale by a third party. The equipment is usually disguised by the third party with his own labels.
Operating System	A program that supervises the computer's operation, including handling I/O.
PCI bus	A 32-bit local bus that provides connections for 32-bit add-in boards. The bus operates at an external clock speed of the microprocessor (up to 33 MHz). PCI devices are configured automatically by the system.
PCMCIA slot	Either of the two sockets on the processor into which the PCMCIA cards are placed.
RAM	A portion of the system's memory that is designed as a temporary storage area for data and programs. RAM includes conventional and extended memory.
RI	A modem signal which indicates that a remote modem has called (literally, "the phone is ringing").
UART	An integrated circuit which takes a character of data (eight bits in parallel), and transmits each bit serially over an asynchronous communication channel. It also accepts asynchronous data and provides a character to the device in which the UART is installed.

# Index

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## A

APM 1.2 System State Machine, 21  
 APM Power Management Events, 26  
 Audio connector, 6  
 AUX port, 6

## B

Battery, 8  
 BIOS, 9

## D

DATATAC, 42  
 display unit, 7  
     buttons, 7  
     LEDs, 7

## E

Emergency Event, 34  
 Enabling Suspend to Disk, 29

## F

file  
     HWAPP.INI, 10

## H

Hardware Description, 4  
 HWAPP.INI parameters, 10

## I

I/O Map, 17  
 Interrupt Map, 19

## M

Main Power Switch, 5  
 Microphone, 8

## O

Operating System, 9

## P

parallel port, 6  
 PC architecture, 14  
 PC Configuration, 13  
 PC-Card Slot, 5  
 PCMCIA configuration, 31  
 Power Off Event, 34  
 Processor Unit, 5

## R

Reset Button, 5

## S

serial port, 6  
 Sound Blaster, 8  
 Speaker, 8  
 Specifications, 3  
 Suspend to Disk, 29  
 Suspend to RAM, 29  
 Switching to Suspend to Disk Mode, 29

## U

Upper Memory Blocks, 16